

ART curriculum progression map

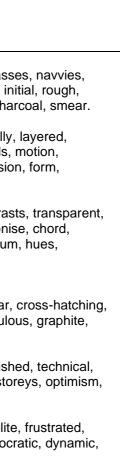
	Develop ideas	Master practical skills		Take inspiration	Vocabulary
EYFS	 Respond to provocations invitations to Explore own Explore diffe methods and materials. 	 arn. Explore what happens when they means the explore a particular colours for a purpose of the experiment with different textures. Manipulate materials to create a planet of the experiment of the experiment of the explorement of the	nix colours. e. anned effect. a such as clay, papier-mâché and salt dough. er modelling tools. sing a variety of resources. ickness using a pencil. nent or loud noises.	 Use some ideas from artists studied to create own art. 	 Paint, colour, mix, thick, thin, collag stick, cut, scissors, tear, shape, cla cut, draw, pencil, scribble, print, pa line.
Milestone 1: year 1 and 2	 Respond to i and starting Explore idea collect visual information. Explore diffe methods and materials as develop. 	 Use thick and thin brushes. Mix primary colours to make second Add white to colours to make tints a Create colour wheels. Collage Use a combination of materials that Sort and arrange materials. Mix materials to create texture. Sculpture 	tom objects. bjects. dary colours. and black to colours to make tones. are cut, torn and glued. r, card and clay as materials. ting, moulding and carving. cknesses. the lines. g dots and lines. ired pencils. es. e.g. wallpapers). uit, vegetables or sponges).	 Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces. 	Year 1: Surrounded, lush, exotic, foreground, k contrast, naïve, botanical, illustrations, specimens, enlarging, unique, exagger Portray, recede, temperature, drama, k horizontal, billowing, landscape, signifi expressive, influenced, critic, palette k Advanced, approximately, architecture tragedy, shards, etchings, frayed, gove tablets, murals, elaborately, trading, m kiln, styluses. Year 2: Still life, rich colours, portrait, Baroque, Impressionist, contemporary, lavish, re canvas, layers, broad, imitate, dynamic Imaginary, speciality, dedicating, appre blend, definition, ominous, vastness, ru composition, idyllic, illuminate, impress Inspiration, impressionist, romantic, sh founder, exhibited, critic, mentor, delib

llage, texture, glue, clay, carve, tools, pattern, rubbing, d, background, ns, imagination, gerating. a, balance, nificant, Romantic, knife, textured. ire, ornaments, overnments, mosaics, honour, ue, Post-, represent, mic, abstract. preciate, apply, , rural, preliminary, ession. shimmering, liberately, vibrant



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De	velop ideas	Master practical skills	Take inspiration	Vocabulary
			Artists and artisans Styles and periods	
Milestone 2: Year 3 and 4	Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language.	 Paint Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. Mix colours effectively. Use watercolour paint to produce washes for background then add detail. Experiment with creating mood. Collage Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage. Sculpture Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). Include texture that conveys feelings, expression or movement. Use calay and other mouldable materials. Add materials to provide interesting detail. Drawing Use different hardnesses of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use a rubber to correct mistakes). Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture. Print Use layers of two or more colours. Replicate patterns observed in natural or build environments. Making printing blocks (e.g. from coiled string glued to the block). Make precise repeating patterns. 	 Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others. 	 Year 3 Social, peasant, bustling, genre, classe, flourish, precise, gesture, industrial, initirestricted, opaque, earthy, tinting, char Source, livestock, domestic, originally, mythical, fascination, values, strands, ranatomy, masterpiece, gradual, illusion commitment, credited. Random, geometrical, outline, contrast chromatic, physical, pioneer, harmonis spiritual, trend, amplification, spectrum gouache. Year 4 Impression, optically, hatching, linear, stippling, essence, porcelain, meticulor canopy, subtle, charm. Astronomical, emerged, lunar, flourished compositional, NASA, conceptual, stor humanity, glorious, seductive Myths, legends, moral, Pre-Raphaelite props, relics, Baroque, prolific, aristocr flushed, mineral, dramatise.





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Milestone 3: Year 5 and 6	Develop and imaginatively extend ideas from starting points throughout the curriculum. Collect information, sketches and resources and present ideas imaginatively in a sketchbook. Use the qualities of materials to enhance ideas. Spot the potential in unexpected results as work progresses. Comment on artworks with a fluent grasp of visual language.	 Paint Sketch lightly before painting to combine line and colour Create a colour palette based upon colours observed in the natural or build world Use the qualities of watercolour and acrylic paint to create visually interesting pieces Combine colours, tones and tints to enhance the mood of a piece Use brush techniques and the qualities of paint to create texture Develop a personal study of painting, drawing, based on ideas from other artists. Collage Mix textures (rough and smooth, plain and patterned). Combine visual and tactile qualities. Use ceramic mosaic materials and techniques. Sculpture Show lifelike qualities and real-life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities. Use frameworks (such as wire or moulds) to provide stability and form. Drawing Use a variety of techniques to depict movement, perspective, shadows and reflection. Choose style of drawing suitable for the work (e.g. realistic or impressionistic). Use lines to represent movement. Print Build up layers of colours Create an accurate pattern, showing fine detail Use a range of visual elements to reflect the purpose of the work. 	•	Give details (including own sketches) about the style of some notable artists, artisans and designers. Show how the work of those studied was influential in both society and to other artists. Create original pieces that show a range of influences and styles.	 Year 5 Mechanics, proportions, dissection, an physician, acquired, poise, wireframes meticulous, volume, foreshortening, to contours, gouges, chisels, brayer, prin Subconscious, logically, crescent, aby, enigmatic, emphasis, automatism, ges Civil War, irrelevant, unconscious, dist Collaborations, backdrop, optical, diso perception, kinetic, optimal, plane, nece eliminating, non-essentials. Year 6 Commercial, icons, elite, masses, Dad silkscreen, distinguished, banal, mund vivacious, tertiary colours, multiple, int Customs, insight, heritage, formal, epid tribal, batiks, originated, canting, Swah occupation, clan. Mystical, Fauvism, determined, instinct communal, prominent, elongating, hon allegedly, chaotic, embolden, adjusting

anatomist, es, master, topography, rinting press.

byss, stylised, jesso, persistence, listorted, horizon.

sorienting, static, neo-plasticism,

adaism, ridiculed, ndane, portfolio, intrigued.

epic, flora, fauna, vahili, calling,

nct, intellect, onour, vibrant, ing.